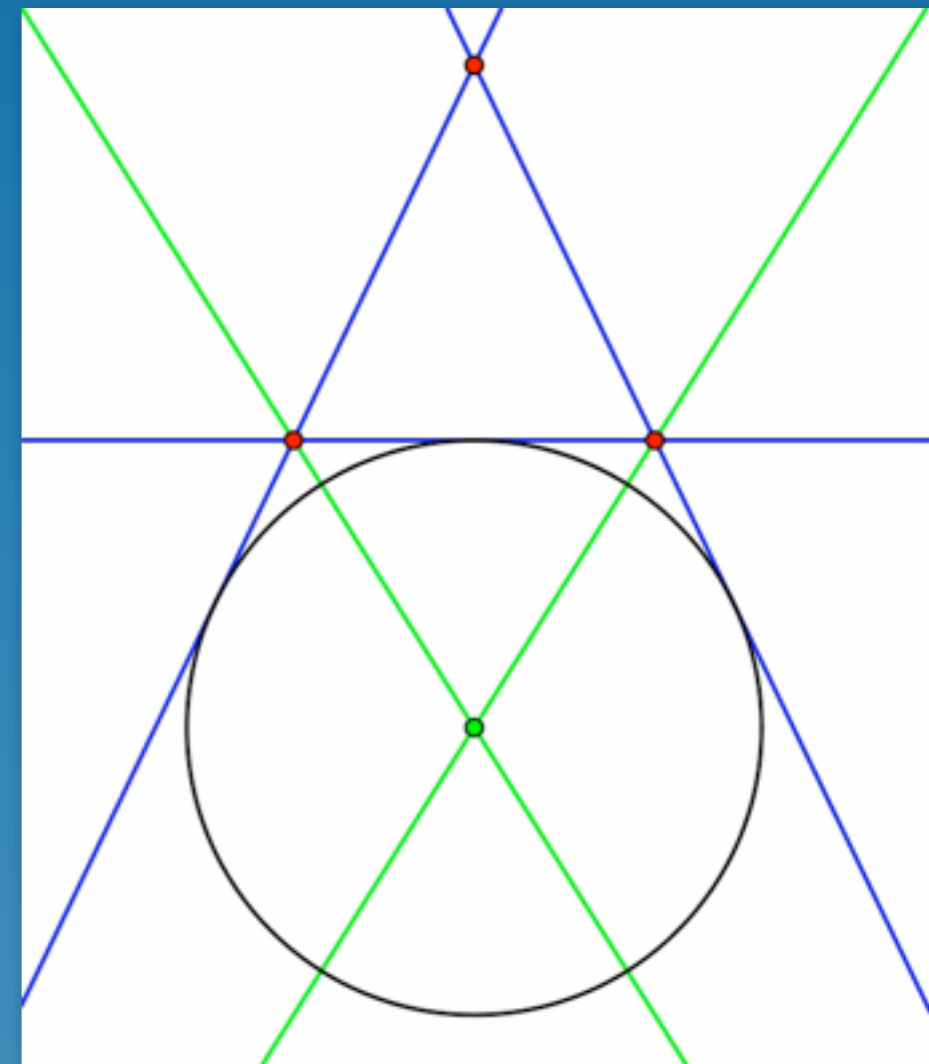


# On the Complexity of the Reachability Problem in Dynamic Geometry

Thorsten Orendt

# The Reachability Problem (*Reach*)

*Can you walk continuously from one instance to another specific one?*

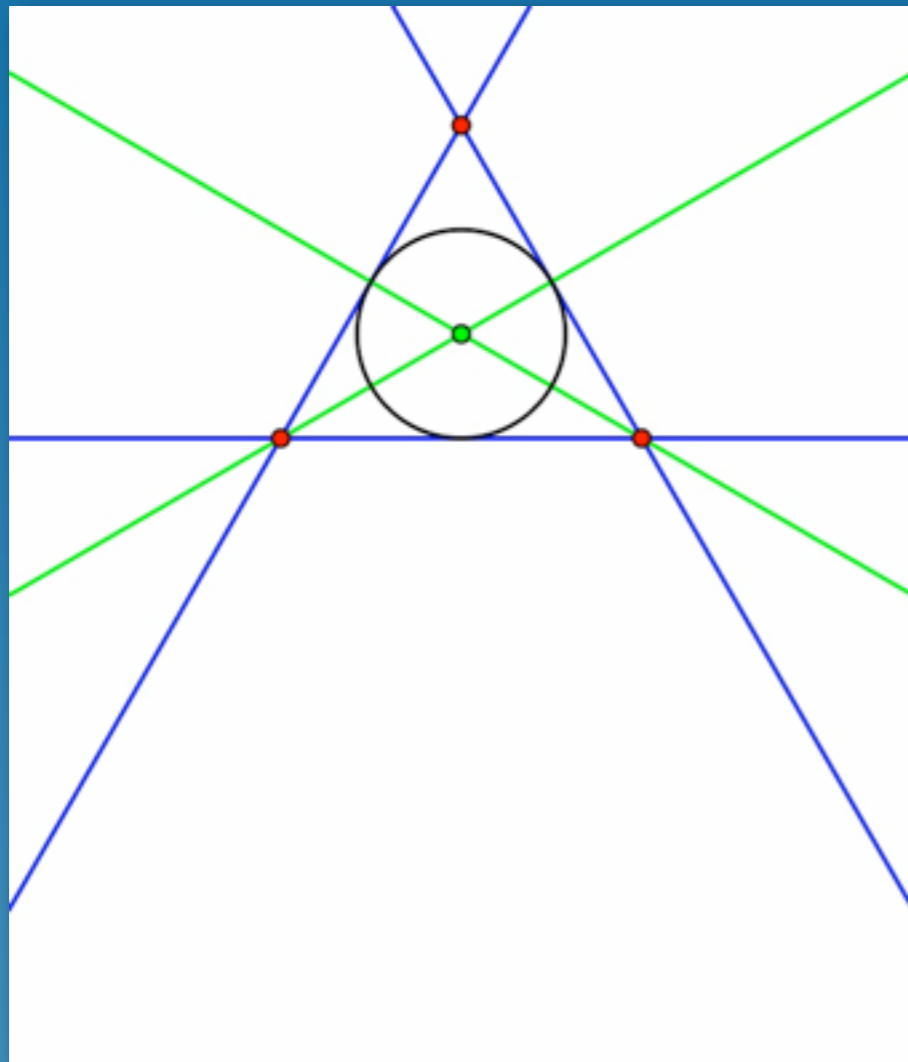


starting instance

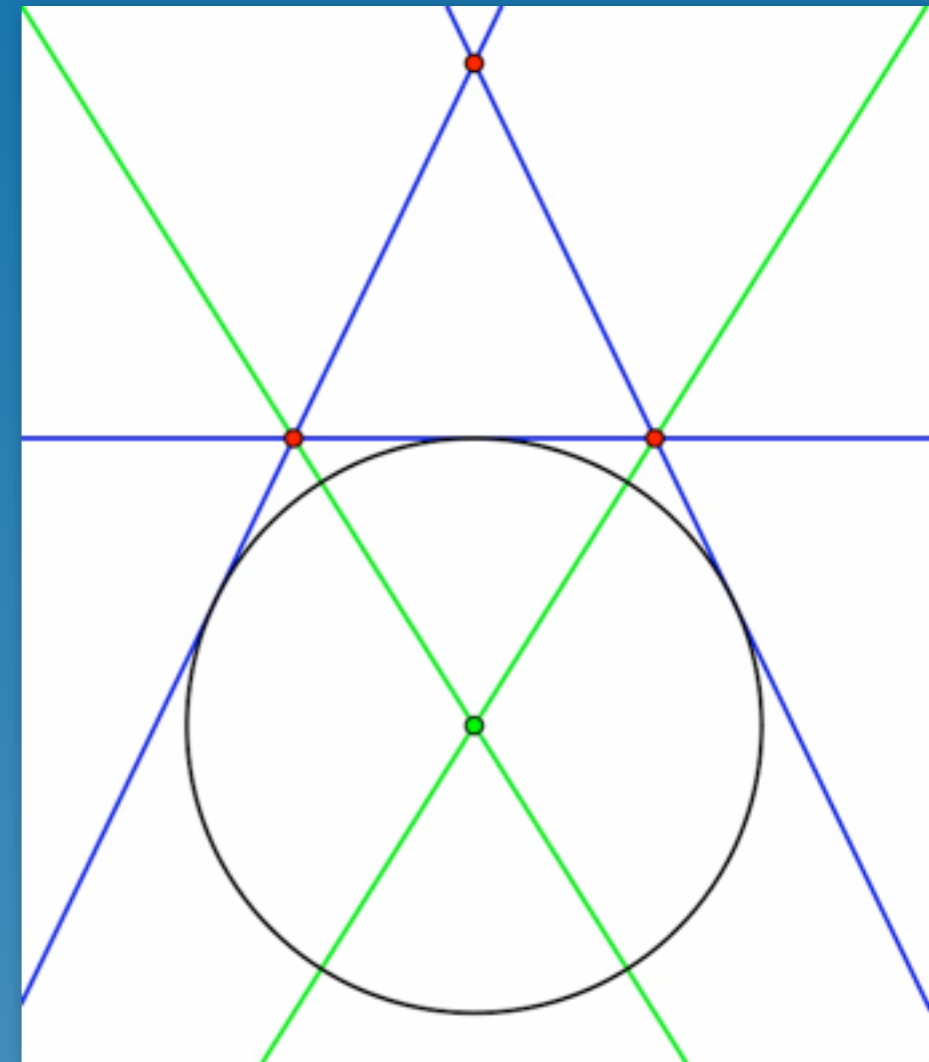
terminal instance

# The Reachability Problem (*Reach*)

*Can you walk continuously from one instance to another specific one?*



starting instance



terminal instance

# What do we know so far?

# What do we know so far?

- complexity depends on ...
  - ... power of allowed geometric operations
  - ... restriction on movements of free elements

# What do we know so far?

- complexity depends on ...
  - ... power of allowed geometric operations
  - ... restriction on movements of free elements
- if operations algebraically equivalent to solving quadratic polynomials, then *Reach* is ...
  - ... decidable over  $\mathbb{C}$  (Denner-Broser; ADG'04)
  - ... NP-hard over  $\mathbb{R}$  (Richter-Gebert, Kortenkamp; 2000)

# What do we know so far?

- complexity depends on ...
  - ... power of allowed geometric operations
  - ... restriction on movements of free elements
- if operations algebraically equivalent to solving quadratic polynomials, then *Reach* is ...
  - ... decidable over  $\mathbb{C}$  (Denner-Broser; ADG'04)
  - ... NP-hard over  $\mathbb{R}$  (Richter-Gebert, Kortenkamp; 2000)
- no lower bounds over  $\mathbb{C}$

# We focus on a restriction of *Reach*



# We focus on a restriction of *Reach*

- considered operations
  - constant point
  - join two points, meet two lines
  - intersection line and conic
  - intersection line and cubic curve

# We focus on a restriction of *Reach*

- considered operations      algebraically equivalent to
  - constant point      constant
  - join two points, meet two lines      arithmetics
  - intersection line and conic      square root
  - intersection line and cubic curve      cubic root

# We focus on a restriction of *Reach*

- considered operations      algebraically equivalent to
  - constant point      constant
  - join two points, meet two lines      arithmetics
  - intersection line and conic      square root
  - intersection line and cubic curve      cubic root
- only movements of free elements with bounded length

# We focus on a restriction of *Reach*

- considered operations      algebraically equivalent to
  - constant point      constant
  - join two points, meet two lines      arithmetics
  - intersection line and conic      square root
  - intersection line and cubic curve      cubic root
- only movements of free elements with bounded length

**goal:** show this restriction is NP-hard

# From geometry to algebra

---

---

---

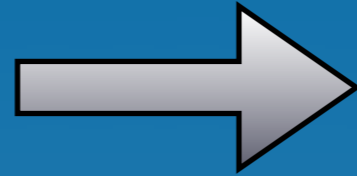
---

---

---

# From geometry to algebra

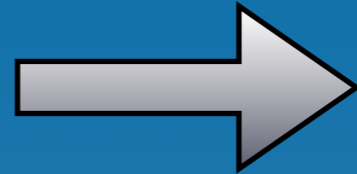
geometric objects



complex numbers  $\mathbb{C}$

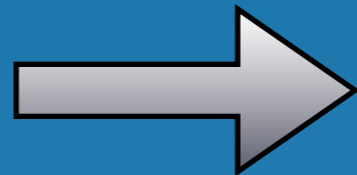
# From geometry to algebra

geometric objects



complex numbers  $\mathbb{C}$

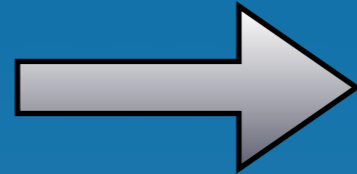
geometric operations



operations on  $\mathbb{C}$

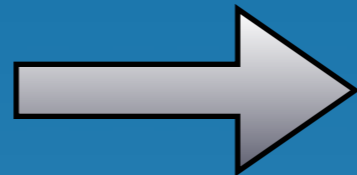
# From geometry to algebra

geometric objects



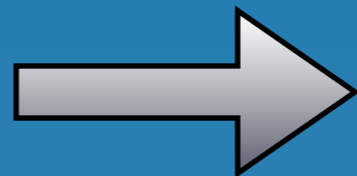
complex numbers  $\mathbb{C}$

geometric operations



operations on  $\mathbb{C}$

construction sequence

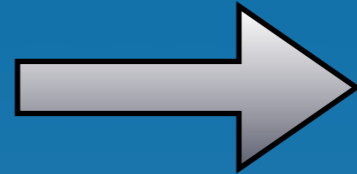


geometric SLPs (GSPs)



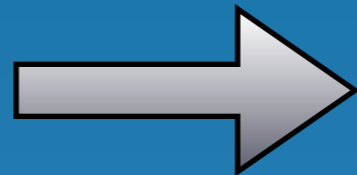
# From geometry to algebra

geometric objects



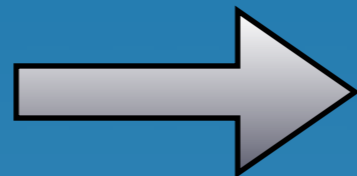
complex numbers  $\mathbb{C}$

geometric operations



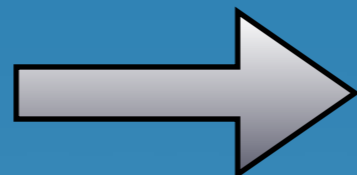
operations on  $\mathbb{C}$

construction sequence



geometric SLPs (GSPs)

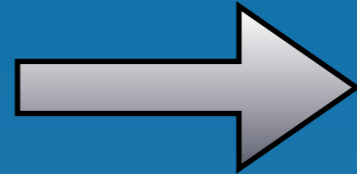
geometric instances  
of a construction



instances of a GSP

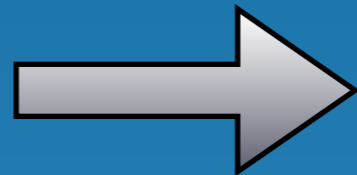
# From geometry to algebra

geometric objects



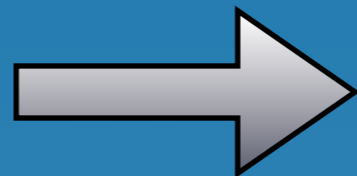
complex numbers  $\mathbb{C}$

geometric operations



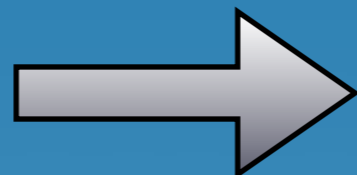
operations on  $\mathbb{C}$

construction sequence



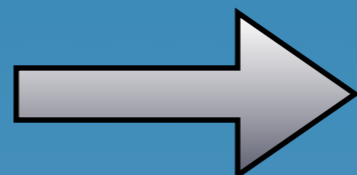
geometric SLPs (GSPs)

geometric instances  
of a construction



instances of a GSP

*Reach* in dynamic  
geometry



*Reach* for GSPs

# Considered operations

*(performed at unit costs)*

free

 $\mathbb{C}$ 

constants

 $\text{const}_z = \{z\}$ arithmetic  
operations

$$+ = \{(z_1, z_2, w) \in \mathbb{C}^3 \mid z_1 + z_2 = w\}$$

$$- = \{(z_1, z_2, w) \in \mathbb{C}^3 \mid z_1 - z_2 = w\}$$

$$\cdot = \{(z_1, z_2, w) \in \mathbb{C}^3 \mid z_1 \cdot z_2 = w\}$$

$$/ = \{(z_1, z_2, w) \in \mathbb{C}^3 \mid z_1 = z_2 \cdot w \wedge z_2 \neq 0\}$$

roots

$$\sqrt{\phantom{x}} = \{(z, w) \in \mathbb{C}^2 \mid z = w^2 \wedge z \neq 0\}$$

$$\sqrt[3]{\phantom{x}} = \{(z, w) \in \mathbb{C}^2 \mid z = w^3 \wedge z \neq 0\}$$

# Considered operations

*(performed at unit costs)*

free

 $\mathbb{C}$ 

constants

 $\text{const}_z = \{z\}$ 

dependent

arithmetic  
operations

$$+ = \{(z_1, z_2, w) \in \mathbb{C}^3 \mid z_1 + z_2 = w\}$$

$$- = \{(z_1, z_2, w) \in \mathbb{C}^3 \mid z_1 - z_2 = w\}$$

$$\cdot = \{(z_1, z_2, w) \in \mathbb{C}^3 \mid z_1 \cdot z_2 = w\}$$

$$/ = \{(z_1, z_2, w) \in \mathbb{C}^3 \mid z_1 = z_2 \cdot w \wedge z_2 \neq 0\}$$

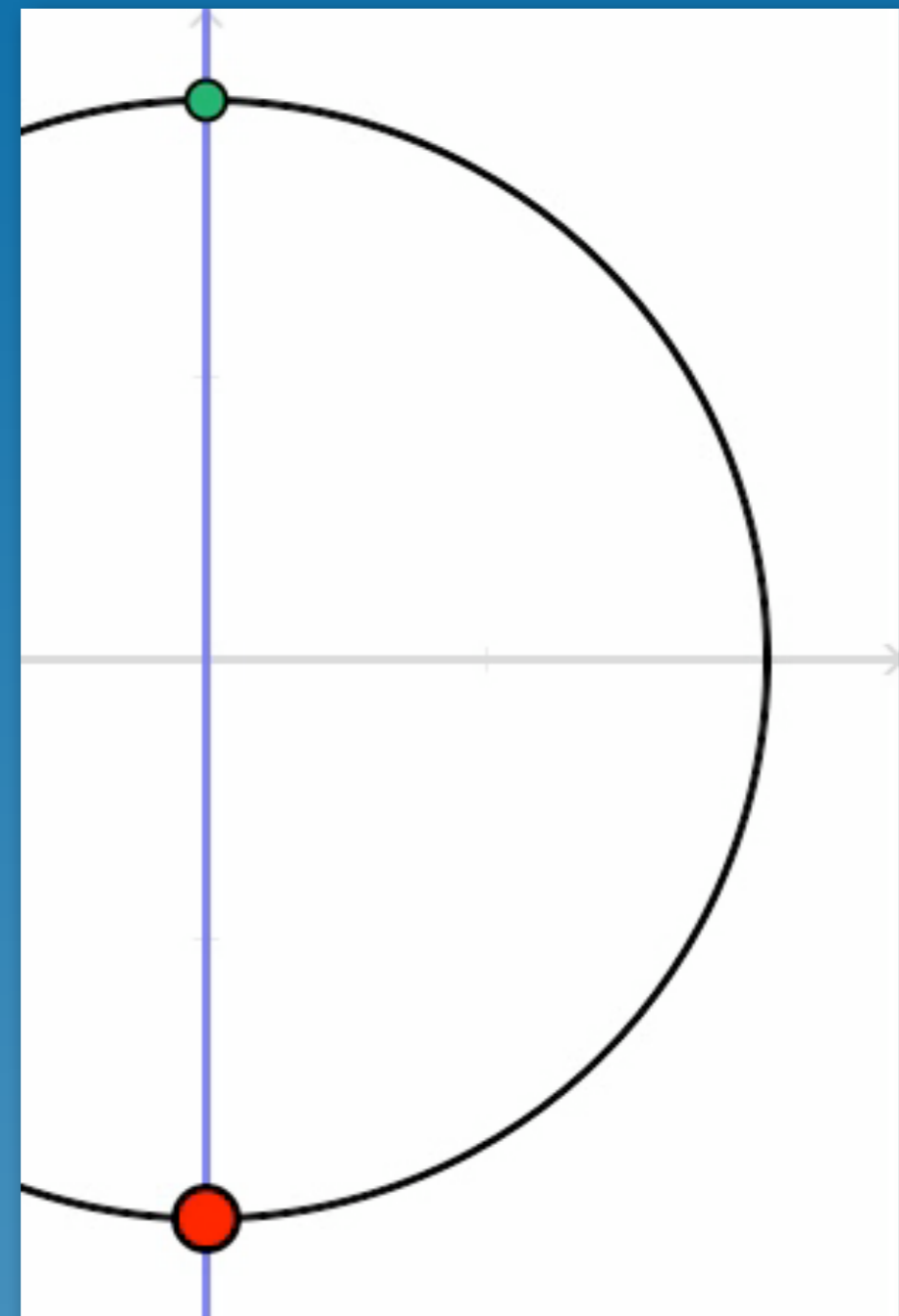
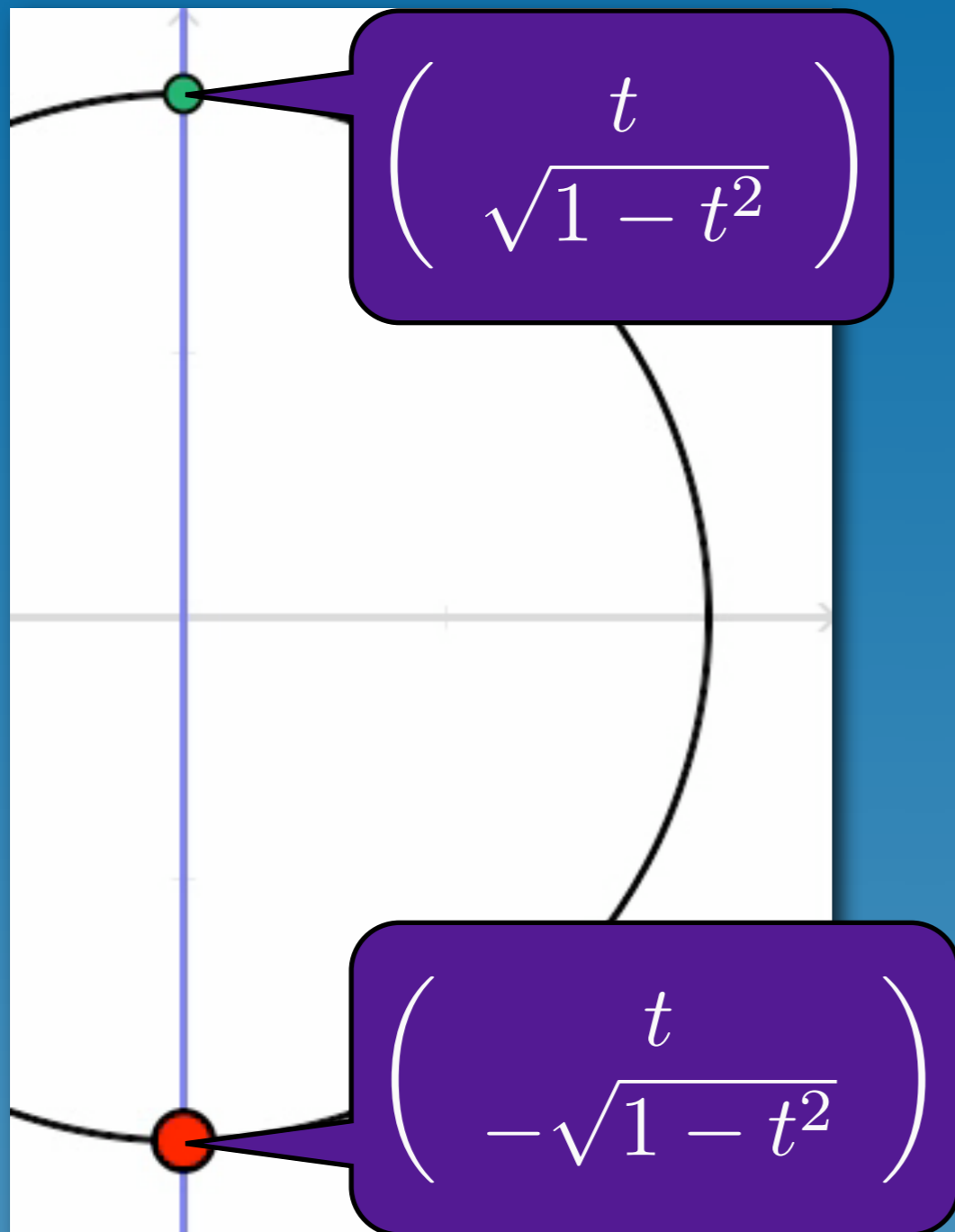
roots

$$\sqrt{\phantom{x}} = \{(z, w) \in \mathbb{C}^2 \mid z = w^2 \wedge z \neq 0\}$$

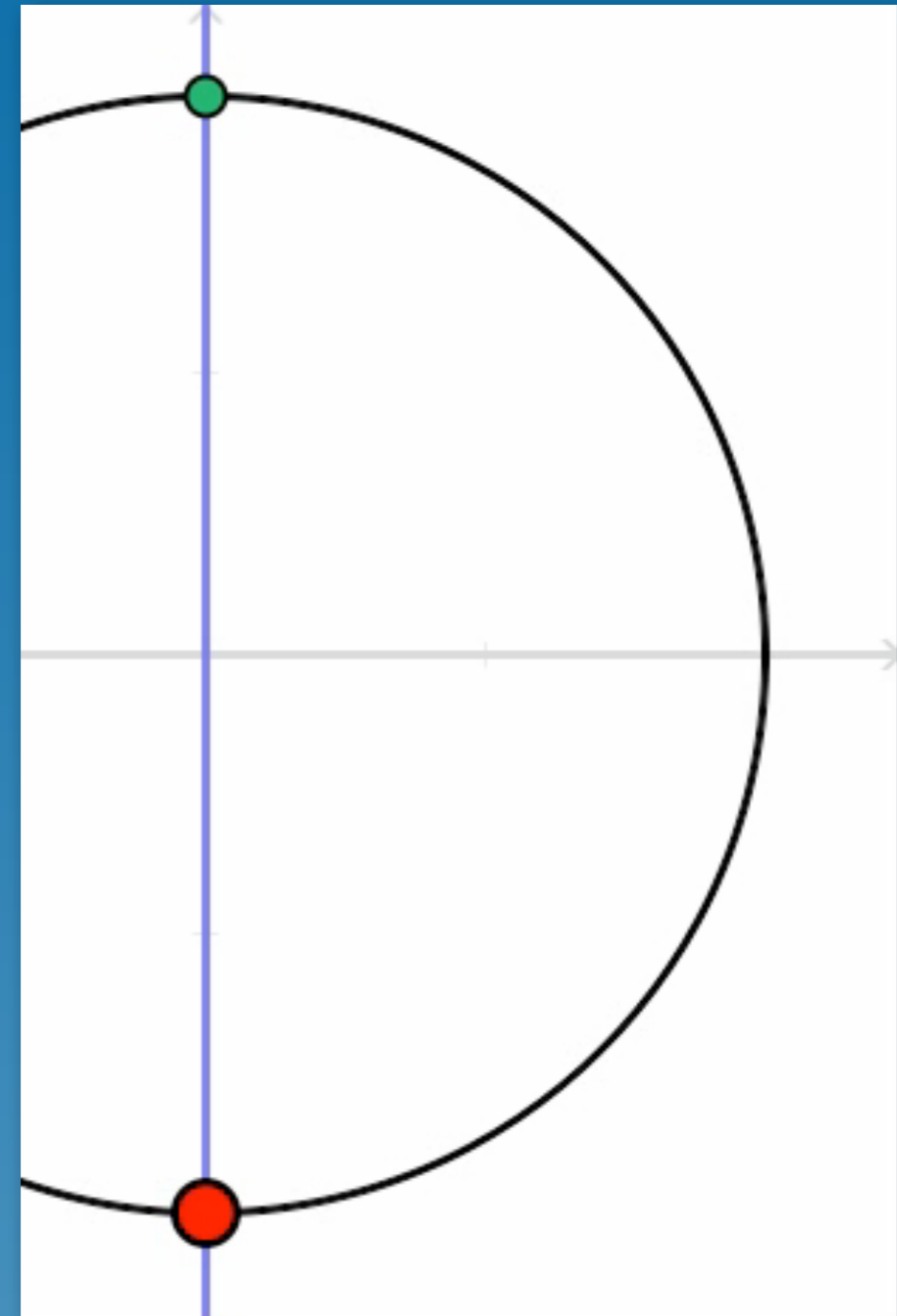
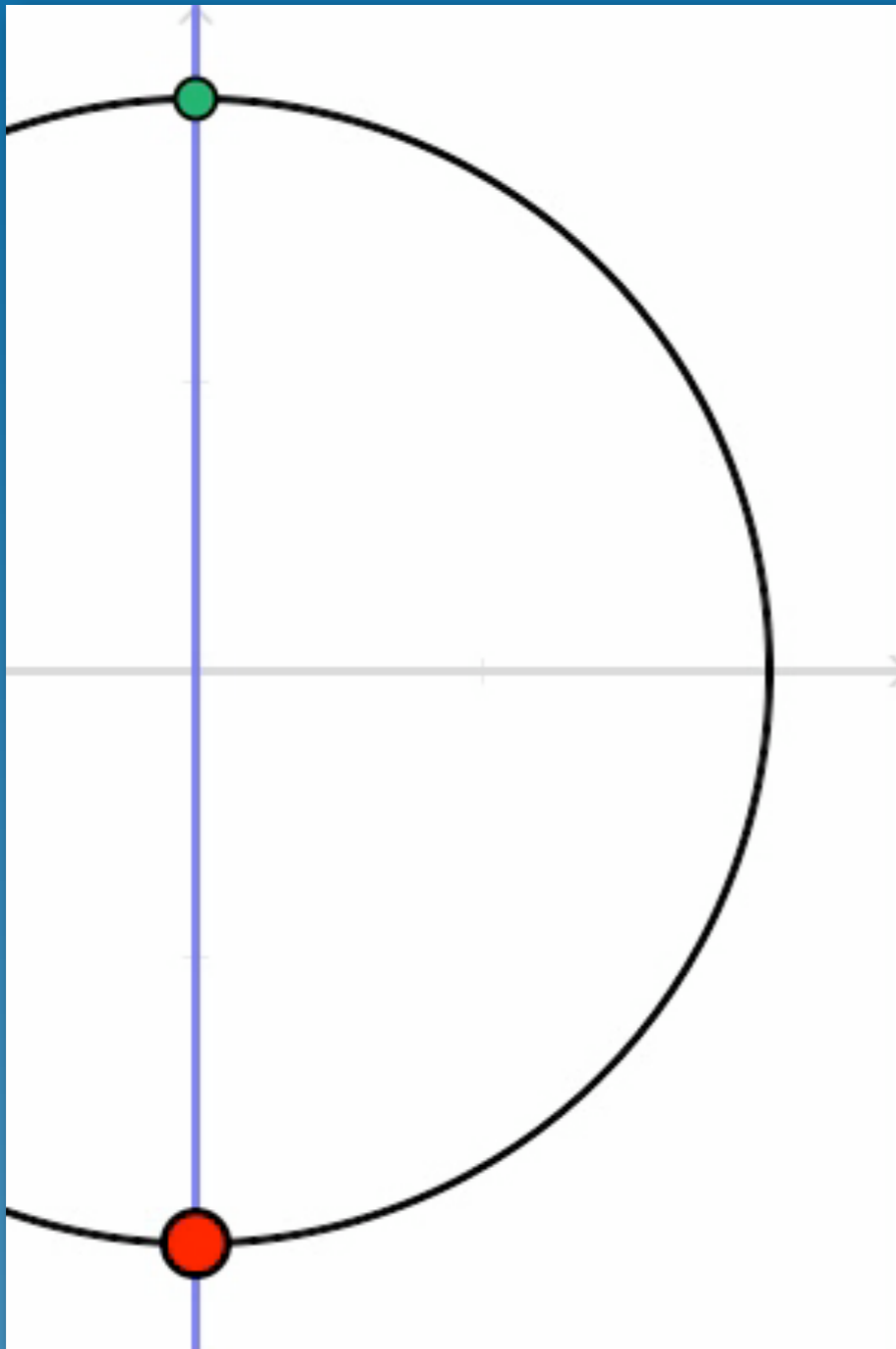
$$\sqrt[3]{\phantom{x}} = \{(z, w) \in \mathbb{C}^2 \mid z = w^3 \wedge z \neq 0\}$$

# Why no roots of zero?

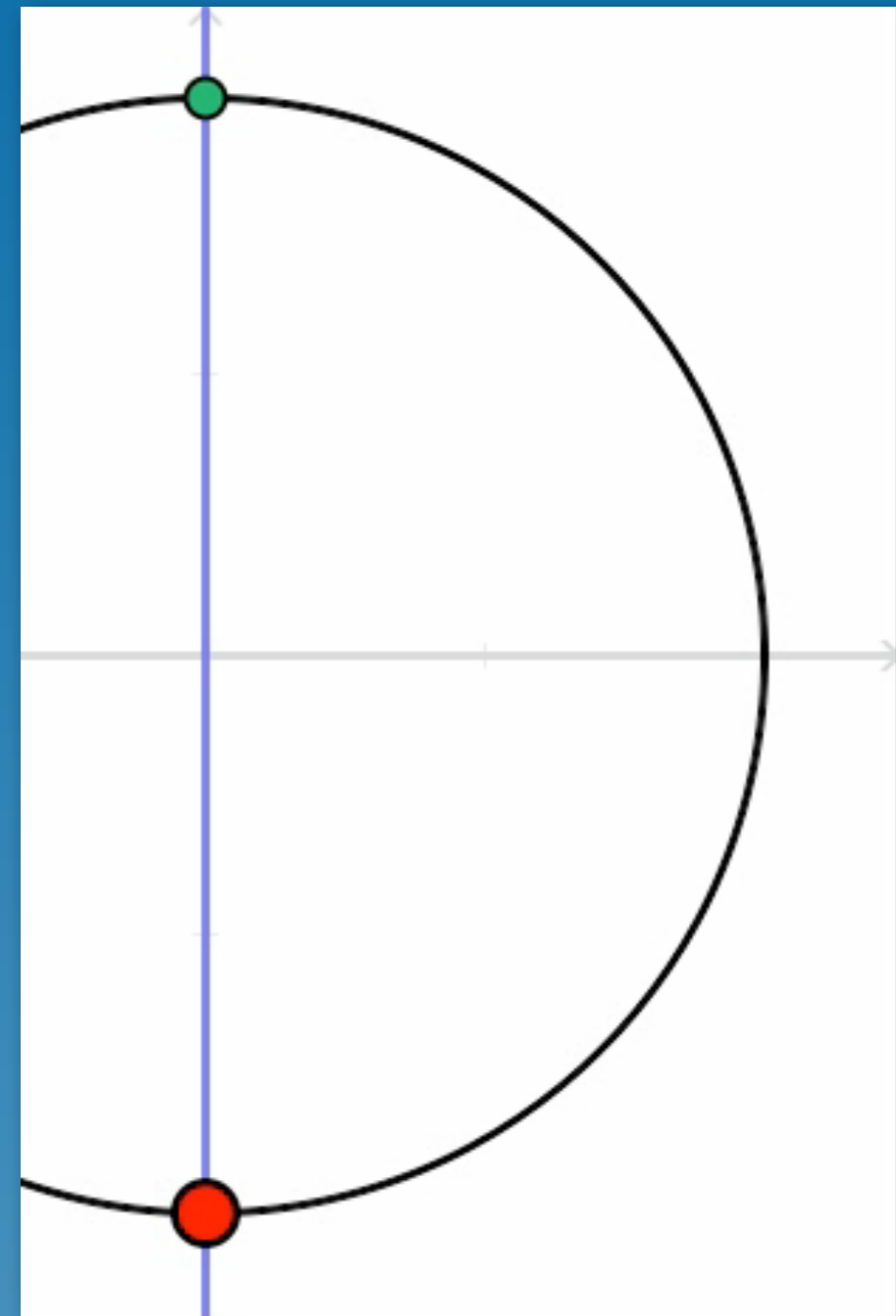
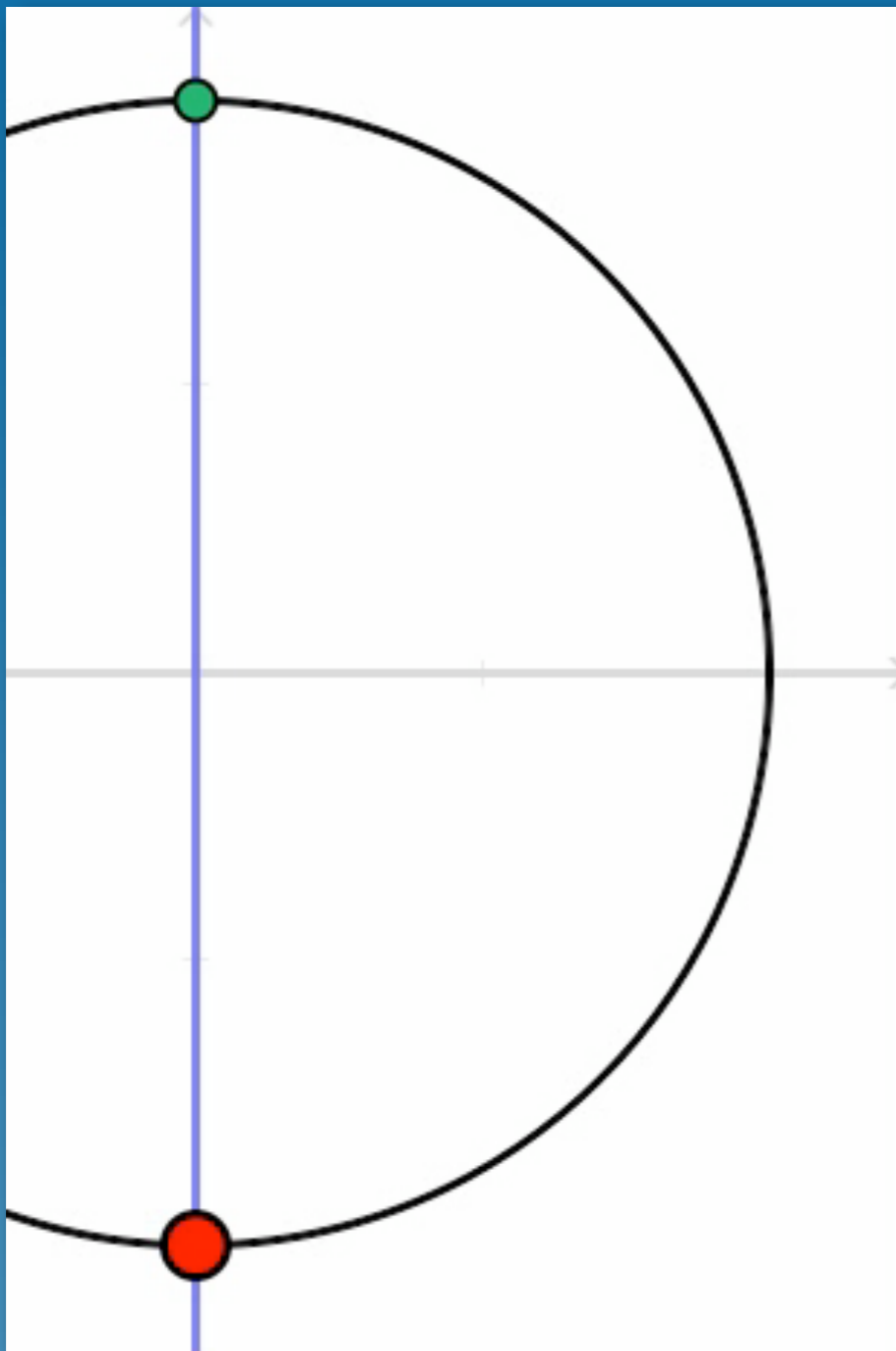
# Why no roots of zero?



# Why no roots of zero?

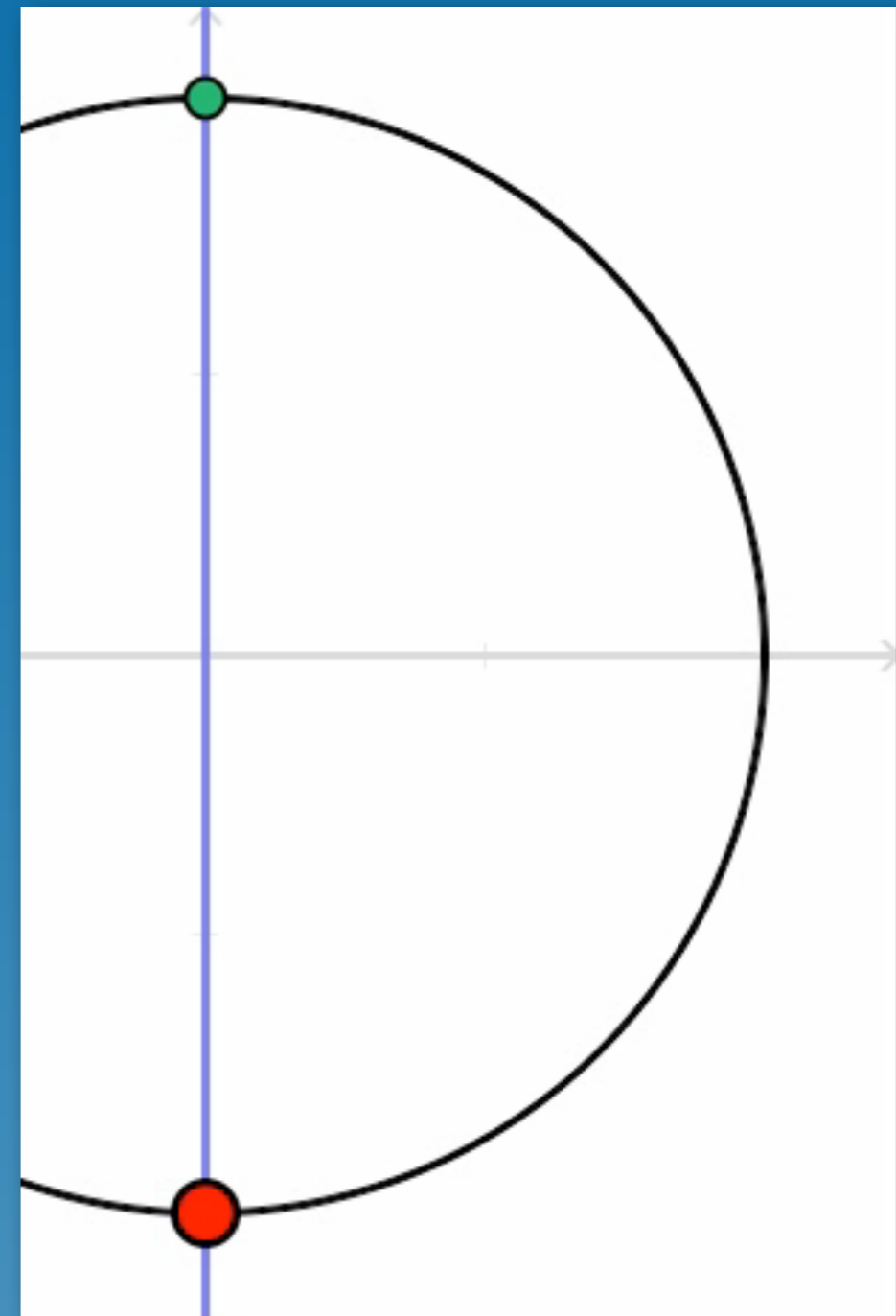
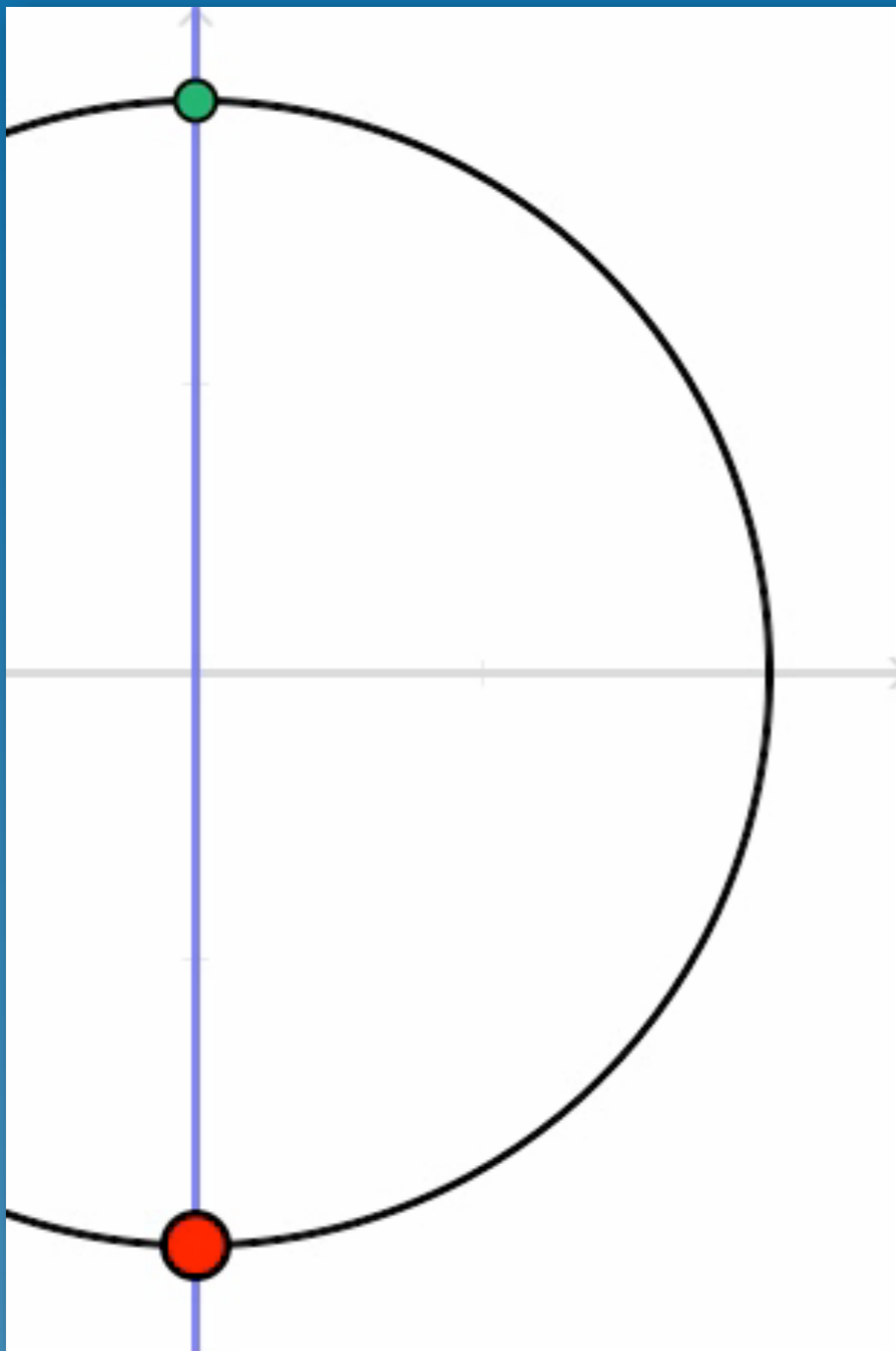


# Why no roots of zero?





# Why no roots of zero?



# GSPs and their instances

# GSPs and their instances

A **GSP** is a sequence  $\underbrace{\omega_{1-p}, \dots, \omega_0}_{\text{free}}, \underbrace{\omega_1, \dots, \omega_q}_{\text{dependent}}$   
of operations with specified input assignments

# GSPs and their instances

A **GSP** is a sequence  $\underbrace{\omega_{1-p}, \dots, \omega_0}_{\text{free}}, \underbrace{\omega_1, \dots, \omega_q}_{\text{dependent}}$   
of operations with specified input assignments

An **instance** of a GSP is an assignment of complex numbers

$$Z = (z_{1-p}, \dots, z_p) \in \mathbb{C}^{p+q}$$

so that the relations of dependent operations  $\omega_1, \dots, \omega_q$  are satisfied

# *Reach* - algebraic version

# *Reach* - algebraic version

**given:**

GSP and two instance  $Z, W$

# Reach - algebraic version

**given:** GSP and two instance  $Z, W$

**problem:** Are there continuous mappings

$$\mu_{1-p}, \dots, \mu_0 : [0, 1] \rightarrow \mathbb{C}$$

$$c_1, \dots, c_q : [0, 1] \rightarrow \mathbb{C}$$

so that

$$(\mu_{1-p}(t), \dots, c_q(t))$$

forms an instance for all  $t \in [0, 1]$  and

$$(\mu_{1-p}(0), \dots, c_q(0)) = Z \wedge (\mu_{1-p}(1), \dots, c_q(1)) = W$$

# A variant of 3SAT

bool. variables	$b_1, \dots, b_n$
literals	$\{b_1, \dots, b_n, \neg b_1, \dots, \neg b_n\}$
clauses	$C_j = l_{j,r} \vee l_{j,s} \vee l_{j,t} \quad (l_{j,k} \in \{b_k, \neg b_k\})$
formula	$C = C_1 \wedge \dots \wedge C_m$
truth assign.	$\chi = (b_1, \dots, b_n) \in \{true, false\}^n$



# A variant of 3SAT

bool. variables	$b_1, \dots, b_n$
literals	$\{b_1, \dots, b_n, \neg b_1, \dots, \neg b_n\}$
clauses	$C_j = l_{j,r} \vee l_{j,s} \vee l_{j,t} \quad (l_{j,k} \in \{b_k, \neg b_k\})$
formula	$C = C_1 \wedge \dots \wedge C_m$
truth assign.	$\chi = (b_1, \dots, b_n) \in \{true, false\}^n$

**Exact 3SAT:** Is there a truth assignment that makes exactly one literal true in each clause?

# A variant of 3SAT

bool. variables	$b_1, \dots, b_n$
literals	$\{b_1, \dots, b_n, \neg b_1, \dots, \neg b_n\}$
clauses	$C_j = l_{j,r} \vee l_{j,s} \vee l_{j,t} \quad (l_{j,k} \in \{b_k, \neg b_k\})$
formula	$C = C_1 \wedge \dots \wedge C_m$
truth assign.	$\chi = (b_1, \dots, b_n) \in \{true, false\}^n$

**Exact 3SAT:** Is there a truth assignment that makes exactly one literal true in each clause?

NP-complete

# Outline reduction

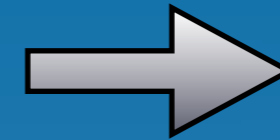
1. From 3SAT formulas to functions
2. From truth assignments to analytic continuations
3. Counting multiplicities
4. Using the bounded length
5. Assembling the parts

# Basic idea

# Basic idea

## Transfer

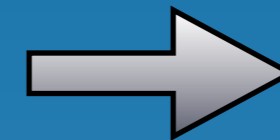
$l_{j,k}$  literal



$x_{j,k}$  function

---

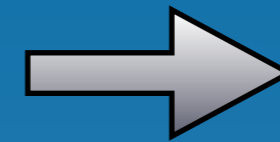
$\chi$  truth  
assignment

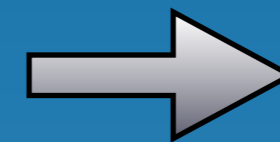


$\gamma$  closed path

# Basic idea

## Transfer

 $l_{j,k}$  literal

 $x_{j,k}$  function

 $\chi$  truth assignment

 $\gamma$  closed path

so that

 $\chi$  makes  $l_{j,k}$ 
 $true$ 


$$x_{j,k}^{\gamma}(0) = 0$$

 $false$ 


$$x_{j,k}^{\gamma}(0) = 1$$

# I. Formulas $\rightarrow$ Functions

$$\begin{array}{l} \vee \quad \rightarrow \quad * \\ l_{j,k} = b_k \quad \rightarrow \quad x_{j,k}(z) = \frac{\sqrt{k} - \sqrt{k+z}}{2\sqrt{k}} \\ l_{j,k} = \neg b_k \quad \rightarrow \quad x_{j,k}(z) = \frac{\sqrt{k} + \sqrt{k+z}}{2\sqrt{k}} \end{array}$$

# I. Formulas $\rightarrow$ Functions

$$\begin{array}{l} \vee \quad \rightarrow \quad * \\ l_{j,k} = b_k \quad \rightarrow \quad x_{j,k}(z) = \frac{\sqrt{k} - \sqrt{k+z}}{2\sqrt{k}} \\ l_{j,k} = -b_k \quad \rightarrow \quad x_{j,k}(z) = \frac{\sqrt{k} + \sqrt{k+z}}{2\sqrt{k}} \end{array}$$

principal  
branch



# I. Formulas $\rightarrow$ Functions

$$\begin{array}{l} \vee \quad \rightarrow \quad * \\ l_{j,k} = b_k \quad \rightarrow \quad x_{j,k}(z) = \frac{\sqrt{k} - \sqrt{k+z}}{2\sqrt{k}} \\ l_{j,k} = \neg b_k \quad \rightarrow \quad x_{j,k}(z) = \frac{\sqrt{k} + \sqrt{k+z}}{2\sqrt{k}} \end{array}$$

principal  
branch

$$C_j = l_{j,r} \vee l_{j,s} \vee l_{j,t} \quad \rightarrow \quad X_j(z) = \prod_{k \in \{r,s,t\}} x_{j,k}(z)$$

# I. Formulas $\rightarrow$ Functions

$$\begin{aligned} \vee &\rightarrow * \\ l_{j,k} = b_k &\rightarrow x_{j,k}(z) = \frac{\sqrt{k} - \sqrt{k+z}}{2\sqrt{k}} \\ l_{j,k} = \neg b_k &\rightarrow x_{j,k}(z) = \frac{\sqrt{k} + \sqrt{k+z}}{2\sqrt{k}} \end{aligned}$$

principal  
branch

$$C_j = l_{j,r} \vee l_{j,s} \vee l_{j,t} \rightarrow X_j(z) = \prod_{k \in \{r,s,t\}} x_{j,k}(z)$$

$$C = C_1 \wedge \dots \wedge C_m \rightarrow X(z) = (X_1(z), \dots, X_m(z))$$

## 2. Truth assign. $\rightarrow$ analy. continuations

$$\chi = (b_1, \dots, b_n) \in \{true, false\}^n$$



encode  $\chi$  by the winding numbers of a closed path  $\gamma$  starting at  $z = 0$

$$\eta(\gamma, -k) \in \begin{cases} 2\mathbb{Z}, & b_k = true \\ 2\mathbb{Z} + 1, & b_k = false \end{cases}$$

# Interplay $x_{j,k}$ and $\gamma$

$$l_{j,k} = b_k$$

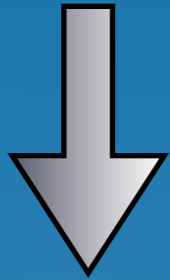
$$b_k = true$$

# Interplay $x_{j,k}$ and $\gamma$

$$l_{j,k} = b_k \longrightarrow \mathbf{true} \longleftarrow b_k = true$$

# Interplay $x_{j,k}$ and $\gamma$

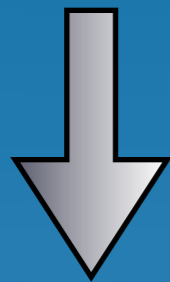
$$l_{j,k} = b_k \xrightarrow{\text{purple arrow}} \mathbf{true} \xleftarrow{\text{purple arrow}} b_k = true$$



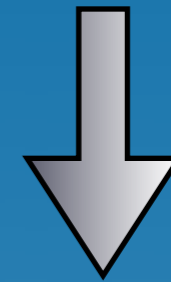
$$x_{j,k}(z) = \frac{\sqrt{k} - \sqrt{k+z}}{2\sqrt{k}}$$

# Interplay $x_{j,k}$ and $\gamma$

$$l_{j,k} = b_k \xrightarrow{\text{purple arrow}} \mathbf{true} \xleftarrow{\text{purple arrow}} b_k = \mathit{true}$$

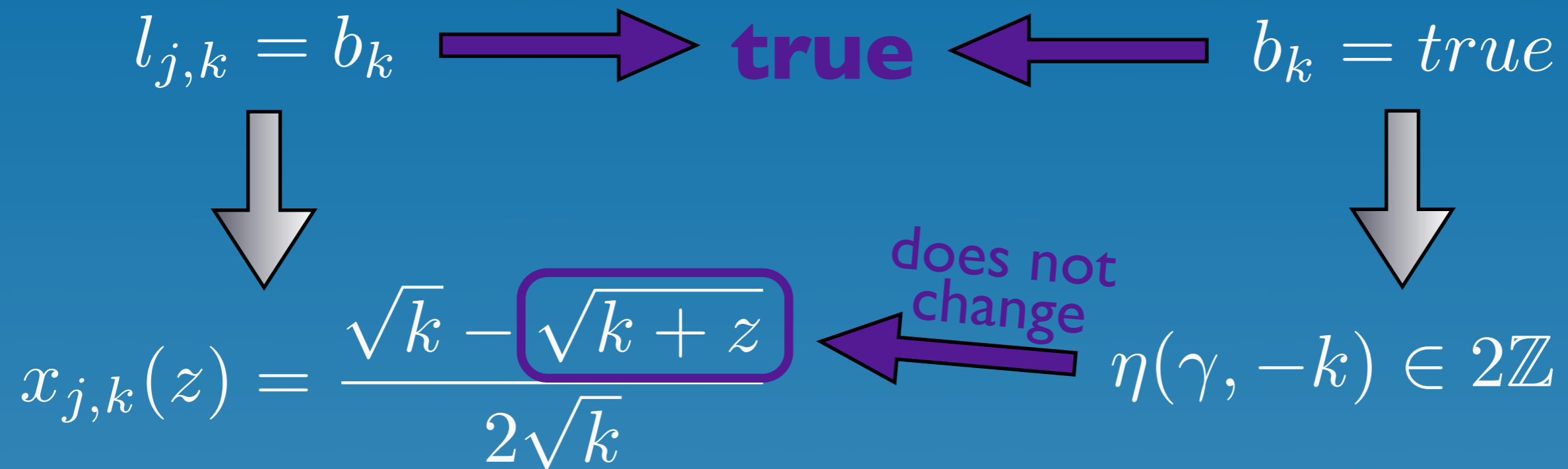


$$x_{j,k}(z) = \frac{\sqrt{k} - \sqrt{k+z}}{2\sqrt{k}}$$



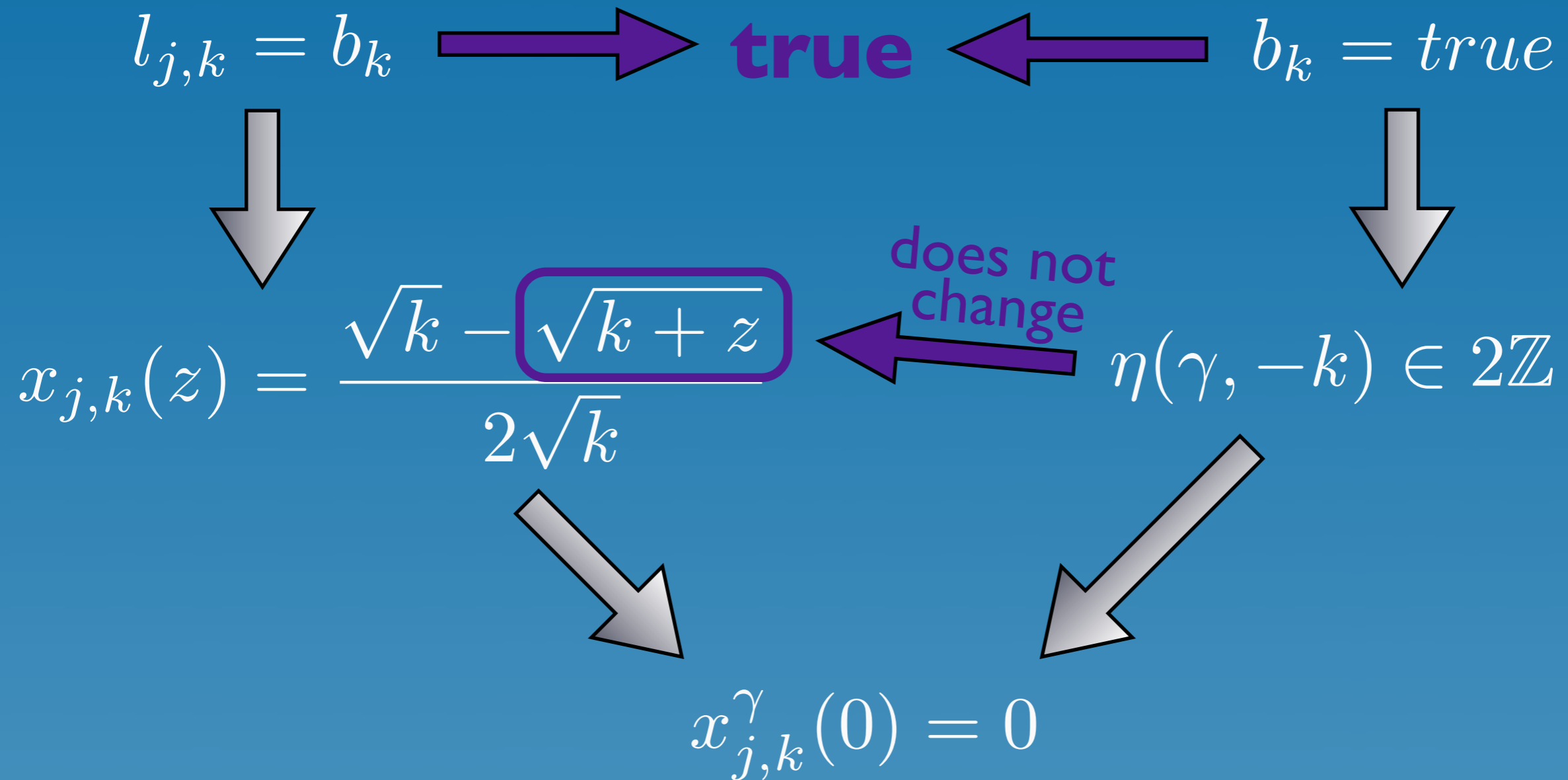
$$\eta(\gamma, -k) \in 2\mathbb{Z}$$

# Interplay $x_{j,k}$ and $\gamma$





# Interplay $x_{j,k}$ and $\gamma$



# Interplay $x_{j,k}$ and $\gamma$

$$l_{j,k} = b_k \quad \longrightarrow \quad \mathbf{false} \quad \longleftarrow \quad b_k = \mathit{false}$$

$$x_{j,k}(z) = \frac{\sqrt{k} - \boxed{\sqrt{k+z}}}{2\sqrt{k}} \quad \longleftarrow \quad \begin{array}{l} \text{does} \\ \text{change} \end{array} \quad \eta(\gamma, -k) \in 2\mathbb{Z} + 1$$

$$x_{j,k}^{\gamma}(0) = 1$$

# What have we achieved so far?

There is  $\gamma$  so that

$$X_C^\gamma(0) = (0, \dots, 0) \in \mathbb{C}^m$$



$C$  satisfiable

# What have we achieved so far?

There is  $\gamma$  so that

$$X_C^\gamma(0) = (0, \dots, 0) \in \mathbb{C}^m$$



$C$  satisfiable

# Why we are not done?

# What have we achieved so far?

There is  $\gamma$  so that

$$X_C^\gamma(0) = (0, \dots, 0) \in \mathbb{C}^m$$



$C$  satisfiable

# Why we are not done?

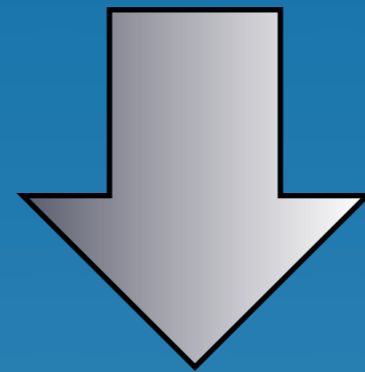
specifying a  
terminal instance



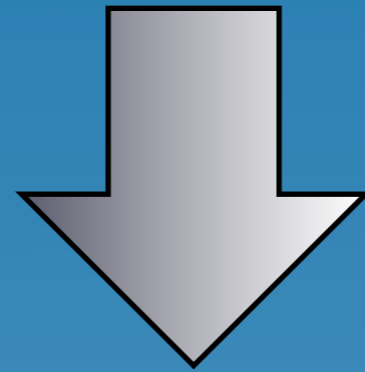
knowing a satisfying  
truth assignment

# 3. Counting multiplicities

How many literals are true in a clause?



How many factors vanish in  $X_j^\gamma(0)$ ?



**idea:** use the three branches of  $\sqrt[3]{X_j(z)}$  as counters

# 3. Counting multiplicities

- set  $Y_j(z) = \sqrt[3]{X_j(z)}$  (principal branch)
- denote branches of cubic root by 0,1,2

# 3. Counting multiplicities

- set  $Y_j(z) = \sqrt[3]{X_j(z)}$  (principal branch)
- denote branches of cubic root by 0,1,2

$\implies Y_j^\gamma$  lies on branch  $\frac{\eta(\gamma, 0)}{2} \cdot M \pmod{3}$

nested roots

number of vanishing factors in  $X_j^\gamma(0)$



# 3. Counting multiplicities

## How to use it?

claim in starting instance

$Y_j$  lies on branch 0

claim in terminal instance

$Y_j^\gamma$  lies on branch 1

# 3. Counting multiplicities

## How to use it?

claim in starting instance

$Y_j$  lies on branch 0

claim in terminal instance

$$\frac{\eta(\gamma, 0)}{2} \cdot M \pmod{3} = 1$$

# 3. Counting multiplicities

## How to use it?

claim in starting instance

$Y_j$  lies on branch 0

claim in terminal instance

must  
control it

$$\frac{\eta(\gamma, 0)}{2} \cdot M \pmod{3} = 1$$

# 4. Using bounded length

## additional claims:

- $|\gamma| < 2(n + 3) + \varepsilon$ , where  $0 < \varepsilon \leq 1$
- $\gamma$  circle around  $-n - 2$  and 1



# 5. Assembling the parts



exact 3SAT  
has answer  
**YES**



$Y_1^\gamma, \dots, Y_m^\gamma$   
lie on branch I

# 5. Assembling the parts



## Idea proof:

1. adjusting multiplicities in  $X_j$
2. switching  $Y_j(z) = \sqrt[3]{X_j(z)}$  to branch I
3. reverse point I

Thank you for the  
attention!